# **GRETCHEN ATWOOD**

Transforming data and research into customer engagement, product growth, and business success

#### **SKILLS** LEADERSHIP EXPERIENCE Role Duration Head of Research & Insights 2.5 years **Director, Design & Research** 6 years **Design Manager** 4 years Define market and product opportunities for startups and Usability enterprises via research, segmentation, product strategy. Defined & formalized user segments & personas for Sagewell Sagewell Financial Financial. **Doubled the price of the base subscription** – with little drop-off in conversions - based on research. Prototyped entire MyPaycheck flow. Determined emerging user segment that none of its competitors currently addressed. · Established topics and content that financial advisers want from Vanguard when they're modeling portfolios for their clients. For an ERP (Enterprise Resource Planning) vendor: TOOLS - Segmented prospective customers Figma - Helped determine best pricing models per segment - Defined sales "playbooks" for selling to segments Jira Asana SIGMA COMPUTING Identified target customers and how to sell to them. Led creation Miro of product-led growth experiences for those customer segments.

Head of Research & Insights

2020-2022

Company

Yahoo!

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Sigma Computing

Pac-12 Networks

CONSULTANT

2022- current

Vanguard

Porch.com

ERP Sales &

Collaborative

Classroom

Implementation

Pinterest

SaaS business analytics platform for business users

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- Concepted, prototyped, and tested product-led growth experience for marketing segment prospects that: - Increased free trial signups by 5X - improved MOFU sales conversions +30%
  - Operationalized research. Started and grew research panel of 450 users, automated research processes, trained designers, PMs and others on executing studies.

Led generative research to determine Ideal Customer Profiles

(ICPs) for Sigma's SaaS Data Analytics Platform.

- PM: Product Performance & Engagement

ICP work led to 3 segments and use cases to target:

- Director of Operations: Supply Chain Management

- Marketing Manager: Campaign Spend Optimization

Co-created and automated rapid user feedback mechanisms with Product & Customer Success teams.

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Product Strategy **UX** Strategy UX Design Qual & Quant Research **Generative Research** Product Management **Team Management C-Suite Influence User Journeys** Rapid Prototyping Concept Testing Data Analysis Ideation & Brainstorming **Data-Driven Design** Agile Development Scrummaster Collaboration Communication Presentation B2B, B2C, B2B2C

Maze.co UserTesting Optimizely Notion Monday.com & many more

### **EDUCATION**

Stanford University **BA**, International Relations

### PUBLISHED BOOK

"Lost Champions: Four Men, Two Teams, and the Breaking of Pro Football's Color Line" Bloomsbury USA, 2016.

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PAC-12 NETWORKS 2012-2019	Led transformation of Pac-12's digital properties into fan hubs that drove viewership, engagement, and partnerships.
Sr. Director, Product Design & Research Early video streaming platform focused on college sports	<ul> <li>Refactored site and apps around events and teams to drive fan engagement. Increased traffic 20%, alerts &amp; app downloads 20-30%, engagement 30%.</li> <li>Partnered with Biz Dev to drive 10X traffic to tv provider partners by creating "How to Watch" flows for event pages.</li> <li>Led redesigns of apps and social media strategy.</li> <li>Led weekly insights &amp; strategy meeting with senior leadership. President called it his most important meeting of the week.</li> <li>Used data analytics to identify untapped opportunity to increase same-day tickets sales for sports events. Boosted digital football ticket sales 15% across Pac-12.</li> </ul>
AGENCY WORK 2007-2012	Led projects for Razorfish (now Publicis) and Busse Design, and also as a direct consultant.
<ul> <li>Razorfish</li> <li>Pacific Gas &amp; Electric</li> <li>Wells Fargo</li> <li>Intel</li> <li>Nike</li> <li>Kia</li> </ul>	<ul> <li>Created UX design for first car customization app for Kia.</li> <li>Led UX design for online rebate center for PG&amp;E that included an interactive 3D rendered house to show how much customers could save.</li> <li>Established UX design direction for large-scale site redesign for Wells Fargo.</li> <li>UX designer for Intel site redesign.</li> </ul>
<b>YAHOO!</b> 2002-2006	Drove user and business success through major redesigns of Yahoo! Fantasy Sports, Travel, Health, News, and Finance.
Design Manager	<ul> <li>Developed product strategy and product design for a redesign of Fantasy Sports that merged freemium products into free GameChannel app. Increased upsell revenue \$1MM YOY.</li> <li>Used ethnographic research to create new travel experiences around types of vacations people wanted. This approach filled a gap in Yahoo's ability to serve user needs and added high-value sponsorship opportunities.</li> <li>Led cross-dept redesigns of Yahoo! News, Yahoo! Sports, Yahoo! Finance, and Yahoo! Health.</li> </ul>